

# The Stock Market Game™



## Using the Newspaper to analyze and predict market events

**Objective:** Students will use the newspaper to analyze and predict stock market events.

**Skills:** Skimming & scanning, reading, critical thinking, prediction

**Timeframe:** This lesson may be tailored to teachers' and students' needs. It might be done once at the beginning of The SMG, several times during the Game or once each week.

The teacher may choose to use all of these activities, or different segments at different times during the course of The SMG.

### Procedure:

1. Working cooperatively in their SMG teams, have students:

- ◆ read the front page of their newspaper
- ◆ predict the direction the stock market will take that day, as a result of the events covered in the news
- ◆ record their predictions in a notebook
- ◆ review their predictions with the class and ask if others agree, and why
- ◆ check each day's market reports against the previous day's predictions
- ◆ record in their notebooks whether their predictions were correct or incorrect

2. Working individually using headlines as their guide, have students:

- ◆ skim the current events section of the newspaper
- ◆ cut out two articles they feel might affect the stock market
- ◆ mount each article on a separate page in their notebook
  - a. describe why and how they think each one of these events will affect the market
  - or –
  - b. describe whether the news of the articles will affect the market in a positive or negative way, why they feel this way and what actions they think might occur
  - or –
  - c. list specific companies that might be affected by the news
- ◆ review their entries within the next few days – follow up with their predictions
- ◆ record to what extent their analysis or prediction was correct and explain why or why not

For younger students – incorporate the 5W's and H for each article:

- |         |              |
|---------|--------------|
| ✓ who   | ✓ when       |
| ✓ what  | ✓ why or how |
| ✓ where |              |